

A craftsman and spiritual soul.

Erico Gondim is a brazilian designer and maker fascinated by transforming materials and developing inovative objects. Strong aesthetics and concepts, he enhances, meaningfulness, texture , structure and sustainable possibilities to different materials and craftsmanship. In Brasil he has a studio that often works with and for companies, making art installations, exhibition and his own products. Most of his developments has a social design aproach, developing special objects in partenership with Institutions like SEBRAE, CEART for and with artisan communities with materials and techniques like straws and fabric waving, woodwork, embroidery, tapestry and others.

In 2013, he completed a Master in Design at Kingston University in London - England, with the Growing Complexity project, which resulted in the **IVY ROCKING CHAIR** and other products based on handcrafted woven structures and shapes found in nature. The product was exhibited in London during the London Design Festival 2013 and also featured at the Brazilian Design Biennial- 2015

VAI&VEM Sideboard is another piece developed in partnership with local artisans and exhibited at São Paulo Design Weekend and at CRAB(Brazilian Handicraft Reference Center) in Rio de Janeiro and featured at Casa Vogue 2015.

In 2017 he exhibited the VIBRA Interactive Table in MADE The Art and Design Fair during Design Weekend São Paulo, at PIASA Auction in Paris and at BRASIL: ESSENCIALLY DIVERSE exhibition at Museo della Permanente Fuorisalone in Milan 2018.

He also took part in projects with sustainability aproach in partnership with Studio Rato Roi. They developed the **CURRUPIO**, lamps made out of plastic wasted bags. The project compose the exhibition Dal Modernismo a Oggi – Fuorisalone – Milan 2017 in partenership with BeBrasil / APEX and at the exhibition BRASIL DO SÉCULO XXI at Liceu de Artes e Ofícios de São Paulo in 2018.

Some other important projects you can follow up by his instagram and site at www.ericogondim.com.br and @ericogondim.design.



VIBRA is an unprecedented product developed by the designer Érico Gondim/ Corrupio Studio. The VIBRA table is the first table in the world, which is molded according to the user's need to follow the format of another object or space that interacts with it. There are 104 pieces that can move in parallel and independently. Because it has the capacity to acquire multiple forms it has received this name based on the concept of the vibration that changes the form as it is influenced by new "frequencies". It is amorphous, adaptable, playful, interactive and integrative because it promotes a creative interaction between man x object and object xobject. It is a sustainable product because it was developed based on the reuse of leftover certified macaranduba wood commonly used in civil construction in Northeast Brazil. Being a hard wood is of little use in furniture but ideal for use in this product.







VAI&VEM . sideboard . cabinet

VAI& VEM is a Carnaúba straw braided and wood sideboard cabinet. A result of a social design project in partnership with artisans. The project aimed to challenge artisans to find a new way of using traditional technique of straw weaving process based on irregular countryside fences. From round to linear, the making process of waving up and down named VAI&VEM this new process of crafting and giving a variety of other products for their making. The piece was developed to enhance the potencial of this technique and material to new contemporary products . I was exhibited at the DESIGN HOUSE during the Designweek in São Paulo Brasil and now is part of a permanent exhibition in CRAB (Brazilian Handcraft Centre) Rio de Janeiro









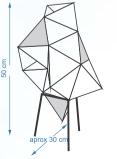
CELULA . collection





CELULA . collection

The Celula Collection are object developed with the richness of the traditional ancestral handcraft work made of carnauba straw, a tipical palm used by artisans at the the Northeast of Brasil . The work is a partnership with the designer Érico Gondim and craftswomen from Itaiçaba at Ceará. The project aims the use of triangular modules based on the triangular geometry of traditional waving of Carnaúba straw. Along with the most noble metal, such as brass the triangule multyplies randomly and lead to acquiring various sculptural shapes. The pieces can also be a functional objects of art/design as if its used as lighting products , pendants, wall panels and other many possibilities. The project offers the opportunity to work for the artisan community that performs part of the artisanal work. The entire assembly done manually in Erico Gondim studio.



aprox. 30 cm

The Celula Collection is a project of geometric amorphic forms that varies according to its configuration. Each product is unique.



TRIBO . lamp



The TRIBO lamp was born from references of local ancestry that reflects the crafts of Ceará in Northeast of Brazil.

The women who carry out the work, inherit the indigenous tradition of hand-weaving straw from Carnaúba. This tradition is passed on from generation to generation and today it is in danger of diminishing due to the lack of interest of the youngest. The raw material for the product comes from Carnaúba, typical palm tree in the Northeast of Brazil and also considered the tree of life. It is from there, that the women of the region withdraw their livelihood.

The project is inspired by the shape and appreciation of the woman's body, in indigenous designs and geometries that are already present in the design of handicrafts indigenous roots in the culture of these people. The project aims at a creative and collaborative integration, the perception of shape and this handcrafts at new scales and the valorization of local making.

The product can vary shapes and sizes and it is made according to its demmands.



CORRUPIO . lamps



The Corrupio lamp is a product designed in parternership with Studio Rato Roi. The Currupio lamp is based on the upcycling value and concept of transforming material from rubbish and turning into something special, useful and meaningful.

Its main approach makes use of a new material, resulting from the processing of reprocessed industrial and domestic waste plastics, like bags and nets used in packaging of fruits and vegetables. A work in partnership with associations and cooperatives of recyclers in Brazil that goes towards the transformation of the materials and also social transformation through design.

The Currupio Lamp is a result of a surface design process from Studio Rato Roi and Érico Gondim. This variety of type of plastics, colors and textures, brings different surface design results and also unique personalities for every lighting.





Ivy Chair is part of a project Called Growing Complexity a MA Project Design born in Kingston University - London. He explored biomimicry principles, natural processes and traditional palm weaving to shape a threedimensional effect.to modern piece of furnitures.

Water resistant felt bands and neoprene were woven into a sculptural, elegant pattern placed on an American oak wood platform that can be gently rocked. Resting on it is said to be like relaxing in a hammock just as like indigenous and brasilian habits .

The project has been exhibited in London Design Fair in 2013 and at the Brasilian Design Bienalle in 2015.





IVY . chairs

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